**Energy Flow** (when it's dead...) (when it's dead...) Cards to make gives energy to gives energy to **Food Webs** 1. Play with a partner or group. gives energy to 2. Use the Decomposer, Producer, Consumer Cards and these arrows. 3. Make a food web by (when it's dead...) connecing pictures with gives energy to arrows to show how living things provide (food) for other living things. 4. Connect as many cards (when it's dead...) as you can using the gives energy to arrows. (when it's dead...) Food Webs gives energy to gives energy to (when it's dead...) gives energy to gives energy to (when it's dead...) gives energy to gives energy to (when it's dead...) gives energy to gives energy to gives energy to (when it's dead...) gives energy to gives energy to gives energy to